

# 2017 CACTUS CLASSIC

US Figure Skating & Basic Skills Competition

**JULY 14 – 16, 2017**

*(Entries Due by June 4, 2017)*



*Sanctioned by:*



APPROVED COMPETITION FOR THE  
2017 U.S. FIGURE SKATING SOLO  
DANCE SERIES



HOSTED BY:



The **2017 Cactus Classic** will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the current rulebook, as well as any pertinent updates which have been posted on the U.S. Figure Skating website.

This competition is open to all eligible, restricted, reinstated or readmitted persons as defined by the Eligibility Rules, and is a currently registered member of a U.S. Figure Skating member club, a collegiate club or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

**SERIES INFORMATION:** This competition has been approved by U.S. Figure Skating as part of the National Solo Dance Series.

**ELIGIBILITY/TEST LEVEL:**

**Basic Skills Event Levels** – Each skater should enter events based on their skill level as of the closing date of entries.

**Snowplow Sam Through Basic Skills 1-6:** Skaters must skate at the highest level passed and NO official U.S. Figure Skating tests may have been passed, including Moves-in-the-Field or individual dances.

**Pre-Free Skate, Free Skate 1-6, test track and Well Balanced Levels:** Skaters may skate at highest level passed OR one level higher BUT only one level in the same competition. Skaters may have passed the Pre-Preliminary Moves in the Field.

**Test level:** Competition level is the highest test passed as of the entry deadline in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Skaters who placed in the top four in a final round of their last qualifying competition in their divisions must move up one level, except for novice and higher.

**Age restrictions/requirements:** Skaters entering juvenile free skate events (Well-Balanced Program) must be under 14 years of age at the close of entries. Skaters entering open juvenile free skate events (Well-Balanced Program), must be at least 14 years of age at the close of entries.

Skaters entering beginner – pre-juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group.

Adult age qualifications and test qualifications for all adult events will be those specified in the 2016 – 2017 U.S. Figure Skating Rulebook.

**ENTRIES:**

- Entryeeze is the only method used for this competition registration. Online entry must be completed by 11:59 pm (MST) on **June 4, 2017**. Online fees include the entry fee and a nominal processing fee, which will be charged at time of registration.
- Late entries will be accepted at the discretion of the Chief Referee and the competition committee, and will be subject to a \$25 late fee, which will be charged at the time of entry.
- **Any level changes due to skater/parent/coach error made after the close of entries will incur a \$25.00 change fee.**

**Freeskating for Intermediate through Senior – Singles and Pairs events which have a short program and a free skate program, will be individual events and not combined.**

<b>Singles Events:</b>	<b>Entry Fee</b>
Juvenile/Open Juvenile through Senior, Adult Bronze through Adult Gold and Adult Masters Singles Well-Balanced Program (IJS)	\$90.00
Additional IJS Singles Event	\$50.00
Pre-Preliminary through Pre-Juvenile Singles Well-Balanced Program	\$80.00
No Test, Pre-Preliminary through Senior Competitive Test Track, Adult Pre-Bronze (6.0)	\$80.00
Additional 6.0 Singles Events	\$45.00

All singles skaters choosing to enter a Freestyle event should select one of the above. All other singles events entered are classified as additional events. Any singles event entered above shall be considered the “First Event” when calculating fees due.

<b>Singles Skaters Not Entering any Freestyle Event (excluding Solo Dance Events):</b>	<b>Entry Fee</b>
First Singles Event Pre-Preliminary through Senior	\$80.00
Additional Singles Events No Test through Senior	\$45.00
Showcase Duets (per person)	\$40.00

All skaters not entering a singles Freestyle event should use the above fee schedule.

<b>Basic Skills Events:</b>	<b>Entry Fee</b>
Basic Skills First Event	\$60.00
Basic Skills Additional Events	\$40.00

<b>Pairs Events:</b>	<b>Entry Fee</b>
First Pair Event (per person)	45.00
Additional Pair Events	30.00

These fees are separate from the singles event fees and do not qualify as the "First Event" fee.

<b>Special Skaters:</b>	<b>Entry Fee</b>
First Event	\$45.00
Additional Events	\$35.00

Any Special Skater events entered will be classified as "additional events" if the skater also enters any other type of event in this competition.

<b>Solo Dance Events:</b>	<b>Entry Fee</b>
Solo Pattern Dance Events – Preliminary through International	\$80.00
Solo Dance Combined Event – Juvenile through Senior	\$120.00
Shadow Dance Event (Per Person)	\$40.00

Solo Dance event fees are separate from all other fees and do not qualify as the "First Event" fee.

#### **REFUND POLICY:**

- Entry fees will not be refunded after entry deadline, **June 4, 2017** unless no competition exists or the event is canceled.
- There will be no refunds after the close of entries. This includes but not limited to medical, injury, illness and religious schedules.
- The online processing fees are not refundable. Checks returned for insufficient funds and contested credit card charges will be issued a \$15 fee. Payment of the fee will be required before the skater is allowed to participate in practice ice or events. Notification of competition and practice ice times will be available online.

**FACILITIES:** The competition will be held at Ice Den Scottsdale at 9375 E. Bell Road, Scottsdale, Arizona 85260. It is a triple surface indoor rink with each surface measuring 200 ft. by 85 ft. with slightly rounded corners. For additional information regarding the facility and directions please visit [www.coyotesice.com](http://www.coyotesice.com) or call 480-473-5811.

#### **MUSIC:**

Competitors must provide music for all events, as appropriate. Competition music fall events that require music must be submitted electronically via the online registration system by the music deadline of Sunday, July 2, 2017 at 11:59 PM. After you have paid for your events, the system will prompt you to upload your music for each event that requires music. If your music is not available at that time, you can logout of your account and return later to upload your music by going to the "competition" tab and then selecting "my music". Your music must meet the following criteria. If you have questions about what format you have, please contact your coach and get a new version of your music that meets the criteria listed below.

## Music Format:

1. File Format: MP3 (the online system will automatically check this).
2. Bit Rate: 192 kbps or higher (this will be checked by the music chairperson and they may request you upload a corrected file).
3. Sample Rate: 44, 100 kHz (this will be checked by the music chairperson and they may request you upload a corrected file).
4. Leaders and trailers (the silence or "dead space" before and/or after the actual start and end of the program music) may not exceed two (2) seconds. We prefer that there be NO leaders or trailers at all. Excessive leaders and trailers may disrupt the playing of the music during the competition.

Competitors must also bring a copy of their competition music on CD as a backup in case of technical difficulties and must be turned in at the Registration Desk at the time of check-in. Music must be one track and provided on compact disc (no CD-RWs, please). Music can be picked-up at the Registration Desk following each event. The organizing committee will provide music for Interpretive events. Every reasonable care will be taken, but the Coyotes Skating Club of Arizona cannot be responsible for CDs left at the end of the competition. Please have separate CDs for practice and competition. **Anyone not submitting their music by the deadline date will be assessed a \$10.00 admin fee that will be collected at the Registration Desk before the skater is allowed to skate.**

## **Note: Do not leave CDs in an automobile. The Arizona heat may cause damage.**

**LIABILITY:** U.S. Figure Skating, Coyotes Skating Club of Arizona, and the Ice Den Scottsdale accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

## **JUDGING SYSTEM:**

The International Judging System (IJS) will be used for the following events:

- Well-Balanced Program free skate events – Juvenile – Senior
- Short program events – Intermediate – Senior
- Adult free skate events – Bronze – Masters
- Pairs events – Juvenile – Senior

The 6.0 Majority Judging System will be used for:

- Well-Balanced Program free skate events – Pre-preliminary – Pre-juvenile
- Introductory free skate events (No Test)
- Adult free skate events – Pre-Bronze
- All Test Track events
- All specialty singles events (spins, jumps, compulsory moves, etc.)
- All solo dance events
- All showcase and interpretive events
- All Special Skater events

**PLANNED PROGRAM CONTENT:** All competitors skating in any IJS events must submit their planned program content forms online through Entryeze. **All planned program content forms MUST be submitted by July 2, 2017. NO LATE FORMS WILL BE ACCEPTED.**

**REGISTRATION:** The registration desk will be located in the lobby of Ice Den Scottsdale. It will open one hour before the first event of the day and remain open until the last event of the day. Competitors must register upon arrival and check in at least one hour prior to their event.

**PRACTICE ICE:** Practice ice may begin on Thursday, July 13, 2017, if necessary, and may be offered at intervals throughout the competition on a limited basis. Sessions will be thirty (30) minutes in length. Reservations for practice ice sessions may be **pre-purchased** for \$20.00 per session (limit 1 per event entered **except** for Solo Dance Combined event – limit 2). **Deadline to pre-purchase practice ice is June 4, 2017 at 11:59 pm (MST). You will be notified via e-mail when you may select your actual practice times or purchase additional sessions.** Additional practice sessions may be available for purchase after the initial pre-purchase period and during the competition for \$25.00 each. Practice ice schedules will be posted and maintained through the Entryeeze website. **Music will be played during practice ice sessions.** The skating order will be determined by random draw at the check-in for each practice session. There is no guarantee that all skaters will have their music played. An assigned practice spot may **not** be transferred to another skater. Skaters are permitted to make changes to their practice times online only prior to the selection deadline. No changes will be permitted after the selection deadline. **No refunds will be given for practice ice sessions.**

**PHOTOGRAPHY/VIDEOGRAPHY:** Spectators are reminded that flash photography is dangerous to skaters and will be strictly prohibited. A professional photographer will be available in the awards area.

- All Basic Skills Skaters (Snowplow Sam – Free Skate 6) are encouraged to participate in the group photo.
- Individual photos will be taken upon request regardless of placement.
- Professional videography for all events will be available for purchase.
- A digital photographer will also be in attendance for professional quality action shots.

**AWARDS:** Results will be posted in the lobby of Ice Den Scottsdale as soon as they become available. Copies may be purchased at the registration desk. Awards will be given to 1<sup>st</sup> through 4<sup>th</sup> place in all events. *In addition, all Basic Skills and Special Skater participants not placing in the top 4 will receive a participation award.* Once results are posted, skaters receiving awards are required to report to the awards area wearing their costume and skates.

#### **SPECIAL AWARDS:**

**Sylvia Friedman Memorial Trophy:** Most outstanding Free Skating performance at the Intermediate through Senior level. (Sponsored by the Thomas Family).

**Michael Pavich Memorial Trophy:** Most artistic Free Skating performance by a home club member of the Coyotes SC of AZ at the Preliminary through Juvenile Level. (Sponsored by the Frigo Family)

**Coyotes SC of AZ Junior Board Award:** Most artistic Free Skating performance at the Pre-Preliminary level. (Sponsored and judged by the Coyotes SC of AZ Junior Board.)

The name of each recipient of the above awards will be engraved on a permanent award and displayed by the Coyotes SC of AZ at the Ice Den Scottsdale. Each recipient will receive an award presented by the sponsor or Club official.

**Dance Inspiration Award - \$500 scholarship award** given to the **most inspirational performance** by a solo ice dancer or ice dance team in the Pattern Dance, Free Dance or Short Dance events conducted during the Cactus Classic competition. Recipient will be selected by the judges that officiate during the events listed above. In the case that the recipient is a dance team, the award will be split 50/50 between the two members of the team.

Special awards will be presented on ice at the conclusion of the competition.

**OFFICIAL NOTICES:** An official bulletin board will be maintained in the lobby. It is the responsibility of each competitor, parent and coach to check the bulletin board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 1 hour prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

## **INFORMATION REGARDING COACHES:**

U.S. Figure Skating Rule MR 5.11 Coach Compliance

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member.
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills ONLY coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The local organizing committee/club will have a list of compliant coaches who are cleared for a credential at the competition. Coaches will need to check in at the event registration desk and show a government issued photo I.D. to receive a credential.

If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will **not** be issued a credential – no exceptions. We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rink side during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation, which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

**CONTACT INFORMATION:** If you have questions about this competition, please contact Judy Civiello at [cactusclassiccsc@gmail.com](mailto:cactusclassiccsc@gmail.com) or 480-657-9170. Please, no phone calls after 8 P.M. Arizona time.

## **RULES AND CONDUCT OF THE COMPETITION:**

The decision of the referee on all matters will be final. The referee, along with the competition LOC, shall have the right to exclude any person whose behavior is unruly or unsportsmanlike. All participants, coaches, officials, parents, and guests must follow facility rules.

## **GENERAL INFORMATION:**

1. Juvenile Singles and above will be grouped by random draw.
2. Skaters will not be seeded in this competition.
3. Short Program and Well-Balanced Program Free Skate are separate events. No final rounds will be held.
4. Male skaters will be combined with female skaters in all Showcase, Basic Skills Free Skate, Compulsory Moves and Specialty events (except jumps) in order make an event.
5. Different levels of non-Free Skate events may be combined in order to make an event at the discretion of the Chief Referee.
6. Single entries for any skater in No Test – Senior Free Skate levels will be contacted to choose an exhibition or refund.
7. Basic Skills events (Snowplow – Free Skate 6) are open to eligible skaters (ER 1.00) who are members of either the U.S. Figure Skating Basic Skills Program and/or full members of a U.S. Figure Skating full or provisional club, in accordance with Rule 3060a. To be eligible, skaters must have submitted a membership application or be a member in good standing.
8. U.S. Figure Skating events (No Test – Senior) are open to members of non-U.S. Figure Skating associations but must provide proof of current membership in good standing and have a letter of permission from their federation allowing them to skate in the competition or are released from their federation.
9. Special Olympics Skaters must be members of U.S. Figure Skating Basic Skills or State/National Special Olympics for insurance purposes. However, if a Special Olympic Skater has entered any non-special skater events, they must comply with the eligibility requirements for those events.



**CRITIQUES:**

Critiques will be available for all IJS events. You must purchase your critique(s) online at the time you register for your event(s). The critique schedule will be posted at the registration desk on the day of the competition. Critiques may be attended only by the skater and their coach and will be conducted as close to the completion of the event as reasonably possible.

**HOTEL ACCOMMODATIONS:**

**Fairfield Inn**

13440 N. Scottsdale Rd.  
Scottsdale, AZ 85254  
480-483-3715  
King or 2 Doubles \$62.00  
Mention Cactus Classic  
Cut-off Date: July 6, 2017

**Marriott Springhill Suites**

17020 N. Scottsdale Rd.  
Scottsdale, AZ 85255  
480-657-1540  
King Suite \$75.00 2-Queen Suite \$85.00  
Mention Cactus Classic  
Cut-off Date: July 6, 2017

**ADMISSION:**

There is no admission charged for Cactus Classic

## EVENTS OFFERED

### SINGLES FREE SKATING EVENTS

#### **EVENT: Basic Program Event: SNOWPLOW SAM – BASIC 6**

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> <li>• March followed by a two-foot glide and dip</li> <li>• Forward two-foot swizzles, 2-3 in a row</li> <li>• Forward snowplow stop</li> <li>• Backward wiggles, 2-6 in a row</li> </ul>
Basic 1	1:10 max.	<ul style="list-style-type: none"> <li>• Forward two-foot glide and dip</li> <li>• Forward two-foot swizzles, 6-8 in a row</li> <li>• Beginning snowplow stop on two-feet or one-foot</li> <li>• Backward wiggles, 6-8 in a row</li> </ul>
Basic 2	1:10 max.	<ul style="list-style-type: none"> <li>• Forward one-foot glide, either foot</li> <li>• Scooter pushes, right and left foot, 2-3 each foot</li> <li>• Moving snowplow stop</li> <li>• Two-foot turn in place, forward to backward</li> <li>• Backward two-foot swizzles, 6-8 in a row</li> </ul>
Basic 3	1:10 max.	<ul style="list-style-type: none"> <li>• Beginning forward stroking showing correct use of blade</li> <li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li> <li>• Forward slalom</li> <li>• Beginning backward one-foot glide, either foot</li> <li>• Moving forward to backward two-foot turn on a circle</li> </ul>
Basic 4	1:10 max.	<ul style="list-style-type: none"> <li>• Backward one-foot glides, right and left</li> <li>• Forward outside edge on a circle, clockwise or counter clockwise</li> <li>• Forward crossovers, 4-6 consecutive, both directions</li> <li>• Beginning two-foot spin, 2-4 revolutions</li> <li>• Backward ½ swizzle pumps on a circle, one direction only</li> </ul>
Basic 5	1:10 max.	<ul style="list-style-type: none"> <li>• Backward outside edge on a circle, clockwise or counterclockwise</li> <li>• Backward crossovers, 4-6 consecutive, both directions</li> <li>• Advanced two-foot spin, 4-6 revolutions</li> <li>• Forward outside three-turn, right and left</li> <li>• Hockey stop</li> </ul>
Basic 6	1:10 max.	<ul style="list-style-type: none"> <li>• Forward inside three-turn, right and left</li> <li>• Bunny Hop</li> <li>• Forward spiral on a straight line, right or left</li> <li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li> <li>• T-stop, right or left</li> </ul>



## EVENT: Pre-Free Skate – Free Skate 6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max	<ul style="list-style-type: none"> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:40 max	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop jump</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:40 max	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump-toe loop or Salchow-toe loop jump combination</li> </ul>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half Loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>

## EVENT: Test Track Free Skate – Pre-Preliminary through Senior levels

General event parameters:

1. Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same nonqualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or “skate up” to one level higher.
4. Minimum number of spin revolutions are in ( ) following the spin description. Revolutions must be in position.
5. The following deductions will be taken:
  - 0.1 from each mark for each technical element included that is not permitted in the event description.
  - 0.2 from the technical mark for each extra element included.
  - 0.1 from the technical mark for any spin that is less than the required minimum revolutions.

Level	Jumps	Spins	Step Sequences	Qualifications
Pre-Preliminary  1:40 maximum	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>• Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>)</li> <li>• Single rotation jumps: Salchow, toe loop and loop only.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>• Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test
Preliminary  1:30 +/- 10 sec.	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>• Jumps with not more than one rotation (no Axels).</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>• One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions)</li> <li>• One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot)</li> </ul>	Connecting moves and steps should be demonstrated throughout the program	Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test
Pre-Juvenile  2:00 +/- 10 sec.	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>• Jumps with not more than one rotation (no Axels).</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>• One spin in one position, no change of foot (Min. 3 revolutions)</li> <li>• One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly.</li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test
Juvenile  2:15 +/- 10 sec.	<p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> <li>• Any single jumps, including Axel, are permitted.</li> <li>• Max. 2 jump combinations or sequences</li> <li>• Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>• One solo spin in one position, no change of foot (Min. 4 revolutions).</li> <li>• One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot)</li> <li>• <i>Only solo spin may fly</i></li> </ul>	One step sequence fully utilizing ice surface	Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test

<p>Intermediate</p> <p><b>2:40 +/- 10 sec.</b></p> <p>Effective February 1, 2017, an additional ten seconds was added to match program length. Program length is 2:40 +/- 10 seconds.</p>	<p><i>Maximum of 6 jump elements:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow and double toe loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> <li>One must be a flying spin (min 5 revolutions),</li> <li>One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot).</li> </ul>	<p>One step sequence fully utilizing ice surface</p>	<p>Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test</p>
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<p>Novice</p> <p>Ladies: 3:00 +/- 10 sec.</p> <p>Men: 3:30 +/- 10 sec.</p>	<p><i>Maximum of 7 jump elements for men and 6 for ladies:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop and double loop.</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 3 spins, of a different nature:</i></p> <ul style="list-style-type: none"> <li>One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot)</li> <li>The other spins are the option of the skater (min 6 revolutions per foot)</li> <li>All spins may fly</li> </ul>	<p>One step sequence or spiral sequence fully utilizing ice surface</p> <p>(see rule 4104 &amp; 4105 for remarks)</p>	<p>Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test</p>
<p>Junior</p> <p>Ladies: 3:30 +/- 10 sec.</p> <p>Men: 4:00 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Double jumps permitted: double Salchow, double toe loop, double loop and double flip</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot)</li> </ul>	<p>One step sequence fully utilizing ice surface</p> <p>(See rule 4105 for remarks)</p>	<p>Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test</p>
<p>Senior</p> <p>Ladies: 4:00 +/- 10 sec.</p> <p>Men: 4:30 +/- 10 sec.</p>	<p><i>Maximum of 8 jump elements for men and 7 for ladies:</i></p> <ul style="list-style-type: none"> <li>Any single jumps.</li> <li>Must include at least four different double jumps, one must be a double Lutz.</li> <li>Triple jumps are not permitted</li> <li>Maximum of 3 jump combinations or sequences</li> <li>Max. 2 of any same type jump</li> </ul>	<p><i>Maximum of 3 spins of a different nature:</i></p> <ul style="list-style-type: none"> <li>One spin in one position (Min. 6 revolutions)</li> <li>One flying spin (Min. 6 revolutions)</li> <li>One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot)</li> </ul>	<p><u>Men:</u> Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface.</p> <p>(See rule 4105 for remarks)</p> <p><u>Ladies:</u> One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 &amp; 4105 for remarks.)</p>	<p>Skaters must have passed at least the U.S. Figure Skating junior free skate test</p>

**ADULT FREE SKATING EVENTS:**

2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCE
<p><b>CHAMPIONSHIP MASTERS JUNIOR-SENIOR &amp; MASTERS JUNIOR-SENIOR</b></p> <p><b>3:40 maximum</b> * means element is required</p>	<p><b>Max 7 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• Max 3 combinations or sequences</li> <li>• 1 jump combination may contain three jumps; the remaining jump combinations are limited to two jumps</li> <li>• Number of jumps in sequence is unlimited, but only the two highest-value jumps in a jump sequence will be counted</li> <li>• No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence</li> </ul>	<p><b>Max 3 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 5 revs total if no change of foot</li> <li>• Min 4 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p><b>Max 1 Step Sequence</b></p> <ul style="list-style-type: none"> <li>• 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>• Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
<p><b>CHAMPIONSHIP MASTERS INTERMEDIATE-NOVICE &amp; MASTERS INTERMEDIATE-NOVICE</b></p> <p><b>3:10 maximum</b> * means element is required</p>	<p><b>Max 6 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• Max 3 combinations or sequences</li> <li>• 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop</li> <li>• Only one double-double jump combination or sequence is permitted</li> <li>• Double flip, double Lutz, double Axel and triple jumps are not permitted</li> </ul>	<p><b>Max 3 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 5 revs total if no change of foot</li> <li>• Min 4 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p><b>Max 1 Step Sequence</b></p> <ul style="list-style-type: none"> <li>• 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>• Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>
<p><b>CHAMPIONSHIP ADULT GOLD &amp; ADULT GOLD</b></p> <p><b>2:40 maximum</b></p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• Max 3 combinations or sequences</li> <li>• 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps</li> <li>• Each jump may be repeated only once, and only as part of combination or sequence</li> <li>• All single jumps, including the single Axel, are permitted, as are the following double jumps: double toe loop, double Salchow.</li> <li>• No double-double jump combinations or sequences are permitted</li> <li>• Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted.</li> </ul>	<p><b>Max 3 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 4 revs total if no change of foot</li> <li>• Min 4 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p><b>Max 1 Step Sequence</b></p> <ul style="list-style-type: none"> <li>• 1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals)</li> <li>• Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</li> </ul>

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

**6.0 System Penalties:**

- 0.1 in each mark for each illegal element
- 0.1 in 1st mark for insufficient revs.
- 0.2 in 1st mark for each jump and/or spin element exceeding max.
- 0.1 in each mark for time violation
- 0.1 in 1st mark for step seq. not utilizing the ice as prescribed.
- 0.2 in 1st mark if a required element is omitted

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – IJS and 6.0 -- over the maximum time will receive a deduction.

2016-17	JUMP ELEMENTS	SPINS	STEP/SPIRAL SEQUENCES
<p><b>CHAMPIONSHIP ADULT SILVER AND ADULT SILVER</b></p> <p><b>2:10 maximum</b></p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• Max 2 combinations or sequences</li> <li>• 1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>• Additional jump sequences which contain non-listed jumps of not more than one revolution performed as part of connecting footwork preceding single jumps are permitted</li> <li>• Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>• All single jumps are permitted, including single Axel.</li> <li>• No double or triple jumps are permitted</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 3 revs total if no change of foot</li> <li>• Min 3 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> </ul>	<p><b>Max 1 Sequence</b></p> <p>To be chosen from:</p> <ul style="list-style-type: none"> <li>• Step sequence or</li> <li>• Spiral sequence (any pattern)</li> <li>•</li> </ul> <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p> <p><b>If IJS is used, then: ChSt</b></p>
<p><b>ADULT BRONZE</b></p> <p><b>1:50 maximum</b></p>	<p><b>Max 4 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• Max 2 combinations or sequences;</li> <li>• 1 combination/sequence may consist of three jumps, and the other may have only two jumps</li> <li>• Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>• All single jumps are permitted (except single Axel)</li> <li>• No single Axel, double or triple jumps are permitted</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E))</li> <li>• Min 3 revs total if no change of foot</li> <li>• Min 3 revs each foot if change of foot</li> <li>• Min 2 revs in each position</li> <li>• No flying spins are permitted</li> </ul>	<p><b>Max 1 Sequence</b></p> <p>To be chosen from:</p> <ul style="list-style-type: none"> <li>• Step sequence or</li> <li>• Spiral sequence (any pattern)</li> </ul> <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p> <p><b>If IJS is used, then: ChSt</b></p>
<p><b>ADULT PRE BRONZE</b></p> <p><b>1:40 maximum</b></p>	<p><b>Max 4 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included</li> <li>• 1 jump combination/sequence may consist of three jumps, and the other may have only two jumps.</li> <li>• Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump)</li> <li>• Only single and half-revolution jumps are allowed</li> <li>• No single Lutz, single Axel or double jumps are allowed.</li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Min 3 revs</li> <li>• Spins with a flying entry are not permitted</li> </ul>	<p><b>Max 1 Sequence</b></p> <p>Connecting steps throughout the program are required</p>

This chart highlights the elements in each program. It is not meant to replace the reading of the rules in the current version of the U.S. Figure Skating Rulebook. Should this chart disagree with the current U.S. Figure Skating Rulebook in any aspect, the rulebook takes precedence.

Spins of a different character – this refers to the abbreviation of a spin, e.g. a combination spin with a change of foot (CCoSp) and a combination with no change of foot (CoSp) are spins of a different character; and a flying sit spin (FSSp) and a sit spin (SSp) are of a different character. For more information, see U.S. Figure Skating rule 4103 (E).

**6.0 System Penalties:** • 0.1 in each mark for each illegal element • 0.1 in 1st mark for insufficient revs. • 0.2 in 1st mark for each jump and/or spin element exceeding max.  
• 0.1 in each mark for time violation • 0.1 in 1st mark for step seq. not utilizing the ice as prescribed. • 0.2 in 1st mark if a required element is omitted

NOTE: All times are MAXIMUM times. There is no +/- 10 second leeway for adult programs. All programs – IJS and 6.0 -- over the maximum time will receive a deduction.

## **SHORT PROGRAM AND WELL-BALANCED PROGRAM FREE SKATE:**

### **Singles Short Programs**

The short program events listed below will be individual events and not combined. Athletes and coaches are responsible for going to the U.S. Figure Skating Rulebook for rules, program length, etc.

- A. Intermediate short program – Rule 4230
- B. Novice short program – Rule 4220
- C. Junior short program – Rule 4210
- D. Senior short program – Rule 4200

### **Well-Balanced Program Free Skate:**

1. Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Free Skate event at the same non-qualifying competition.
2. **Short Program and Free Skating/Long Programs are individual events. No final rounds will be held.**
3. Skaters will skate to the music of their choice. Vocal music is permitted.
4. Level will be determined by the highest free skate test passed as of the close of entries. Skaters may compete at the highest level they have passed, or skate up to one level higher.
5. The 6.0 Majority Judging System will be used for Pre-Preliminary through Pre-Juvenile events and standard IJS will be used for Juvenile through Senior events.
6. All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on [www.usfigureskating.org](http://www.usfigureskating.org), under "Technical Information," then "Singles/Pairs"

2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
<p><b>NO TEST</b></p> <p><b>1:40 maximum</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• All single jumps allowed except for the single Axel <ul style="list-style-type: none"> <li>○ No single Axels, double, triple or quadruple jumps allowed</li> <li>○ Number of single jumps (except single Axels) is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>○ Jump sequences limited to a maximum of 3 single jumps</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry</li> <li>• Min 3 revs.</li> </ul> <p>These spins must be of a different character</p> <p>(For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must use one-half the ice surface</li> <li>○ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul> <p><b>If IJS is used, then: ChSt</b></p>
<p><b>PRE- PRELIMINARY</b></p> <p><b>1:40 maximum</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• All single jumps, including the single Axel, allowed <ul style="list-style-type: none"> <li>○ No double, triple or quadruple jumps allowed</li> <li>○ Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels)</li> <li>○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted.</li> <li>○ Jump sequences limited to a maximum of 3 single jumps</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry</li> <li>• Min 3 revs.</li> </ul> <p>These spins must be of a different character</p> <p>(For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must use one-half the ice surface</li> <li>○ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul> <p><b>If IJS is used, then: ChSt</b></p>
<p><b>PRELIMINARY</b></p> <p><b>1:30 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel or a waltz jump*</li> <li>• All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) <ul style="list-style-type: none"> <li>○ Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed</li> <li>○ An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination</li> <li>○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one three jump combination with a maximum of 2 double jumps and 1 single jump permitted</li> <li>○ Jump sequences limited to a maximum of 3 single or double jumps.</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• Spins may change feet and/or position</li> <li>• Spins may start with a flying entry</li> <li>• Min 3 revs.</li> </ul> <p>These spins must be of a different character</p> <p>(For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must use one-half the ice surface</li> <li>○ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul> <p><b>If IJS is used, then: ChSt</b></p>
<p><b>PRE-JUVENILE</b></p> <p><b>2:00 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>• 1 must be an Axel-type jump*</li> <li>• All single and double jumps allowed except for the double Axel <ul style="list-style-type: none"> <li>○ No triple or quadruple jumps allowed</li> <li>○ An Axel plus up to 3 different double jumps may be repeated once (but no more) as solo jumps or part of a jump sequence or jump combination</li> <li>○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded</li> </ul> </li> <li>• Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>○ Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 2 double jumps and 1 single jump is permitted</li> <li>○ Jump sequences limited to a maximum of 3 single or double jumps</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>• 1 spin combination, with or without change of foot* <ul style="list-style-type: none"> <li>○ May start with a flying entry</li> <li>○ Min 6 revs</li> </ul> </li> <li>• 1 spin with only 1 position* <ul style="list-style-type: none"> <li>○ No change of foot</li> <li>○ May start with a flying entry</li> <li>○ Min 4 revs</li> </ul> </li> </ul> <p>These spins must be of a different character</p> <p>(For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>• Step Sequence <ul style="list-style-type: none"> <li>○ Must fully utilize the ice surface</li> <li>○ Moves in the field and spiral sequences are permitted but will not be counted as elements</li> <li>○ Jumps may be included in the step sequence</li> </ul> </li> </ul> <p><b>If IJS is used, then: ChSt</b></p>



2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
<p><b>JUVENILE and OPEN JUVENILE</b></p> <p><b>2:15 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 5 Jump Elements</b></p> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>All single and double jumps, including the double Axel, allowed <ul style="list-style-type: none"> <li>No triple or quadruple jumps allowed</li> <li>No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence <ul style="list-style-type: none"> <li>If both executions (of the double) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>No double jump can be included more than twice</li> </ul> </li> <li>Max 2 jump combinations or sequences <ul style="list-style-type: none"> <li>Jump combinations limited to 2 jumps except one may be a 3-jump combination with a max of 2 double jumps and 1 single jump</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot* <ul style="list-style-type: none"> <li>Min 8 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> <li>Min 5 revs</li> </ul> </li> </ul> <p>Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>One choreographic step sequence* <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>
<p><b>INTERMEDIATE</b></p> <p><b>2:40 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 6 Jump Elements</b></p> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>All single, double and triple jumps allowed <ul style="list-style-type: none"> <li>No more than 2 different jumps with 2 ½ or 3 revolutions may be repeated</li> <li>If any double or triple jumps, including double Axel, are repeated, at least one attempt must be part of a jump combination or sequence <ul style="list-style-type: none"> <li>If both executions (of the double or triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>No double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul style="list-style-type: none"> <li>Combinations are limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<p><b>Max 2 Spins</b></p> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot* <ul style="list-style-type: none"> <li>Min 8 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> <li>Min 5 revs</li> </ul> </li> </ul> <p>Both spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>One <u>leveled</u> step sequence* <ul style="list-style-type: none"> <li><u>Maximum of Level 2, Only Simple Variety (seven turns) and rotation in each direction covering at least a 1/3 of the pattern in total for each rotational direction will be evaluated for the level.</u></li> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>
<p><b>NOVICE LADIES</b></p> <p><b>3:00 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 6 Jump Elements</b></p> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>All single, double and triple jumps are allowed <ul style="list-style-type: none"> <li>No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least 1 attempt must be as part of a jump combination or sequence. <ul style="list-style-type: none"> <li>If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<p><b>Max 3 Spins</b></p> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot* <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 flying spin with no change of foot or position* <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>3rd spin is option of skater</li> </ul> <p>All spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>One leveled step sequence* <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>
<p><b>NOVICE MEN</b></p> <p><b>3:30 +/- 10 sec</b></p> <p>*means element is required</p>	<p><b>Max 7 Jump Elements</b></p> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>All single, double and triple jumps are allowed <ul style="list-style-type: none"> <li>No more than 1 double Axel and 2 different triple jumps may be repeated, and if repeated, at least one attempt must be part of a jump combination or sequence. <ul style="list-style-type: none"> <li>If both executions (of the double Axel or same triple) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>There is no limit to the number of different double jumps that can be repeated, but no double or triple jump can be included more than twice</li> </ul> </li> <li>Max 3 jump combinations or sequences <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in jump sequence is not limited</li> </ul> </li> </ul>	<p><b>Max 3 Spins</b></p> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot* <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 flying spin with no change of foot or position* <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>3rd spin is option of skater</li> </ul> <p>All spins may start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p>	<p><b>Max 1 Sequence</b></p> <ul style="list-style-type: none"> <li>One leveled step sequence* <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>

2016-17	JUMP ELEMENTS	SPINS	STEP SEQUENCES
<b>JUNIOR LADIES</b>  <b>3:30 +/- 10 sec</b>  *means element is required	<b>Max 7 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions               <ul style="list-style-type: none"> <li>Of all the triples or quads, only 2 can be executed twice                   <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>
<b>JUNIOR MEN</b>  <b>4:00 +/- 10 sec</b>  *means element is required	<b>Max 8 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions               <ul style="list-style-type: none"> <li>Of all the triples or quads, only 2 can be executed twice                   <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	<b>Max 1 Sequence</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> </ul>
<b>SENIOR LADIES</b>  <b>4:00 +/- 10 sec</b>  *means element is required	<b>Max 7 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions               <ul style="list-style-type: none"> <li>Of all the triples or quads, only 2 can be executed twice                   <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	<b>Max 2 Sequences</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> <li>One choreographic sequence*               <ul style="list-style-type: none"> <li>Must be clearly visible</li> </ul> </li> </ul>
<b>SENIOR MEN</b>  <b>4:30 +/- 10 sec</b>  *means element is required	<b>Max 8 Jump Elements</b> <ul style="list-style-type: none"> <li>1 must be an Axel-type jump*</li> <li>Jumps can contain any number of revolutions               <ul style="list-style-type: none"> <li>Of all the triples or quads, only 2 can be executed twice                   <ul style="list-style-type: none"> <li>If both executions (of the same triple or quad) are as solo jumps, the second of these jumps will receive 70% of its original base value</li> </ul> </li> <li>No double jump, including double Axel, can be included more than twice in total as solo jump or part of a combination/sequence</li> </ul> </li> <li>Max 3 jump combinations or sequences               <ul style="list-style-type: none"> <li>Combinations limited to 2 jumps</li> <li>One 3-jump combination is permitted</li> <li>Number of jumps in a sequence is not limited</li> </ul> </li> </ul>	<b>Max 3 Spins</b> <ul style="list-style-type: none"> <li>1 spin combination; with or without change of foot*               <ul style="list-style-type: none"> <li>Min 10 revs</li> <li>Min 2 revs in each position</li> <li>Must have all 3 basic positions to receive full value.</li> </ul> </li> <li>1 spin with a flying entry*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> <li>1 spin with only 1 position*               <ul style="list-style-type: none"> <li>Min 6 revs</li> </ul> </li> </ul> All spins may change feet and start with a flying entry Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))	<b>Max 2 Sequences</b> <ul style="list-style-type: none"> <li>One leveled step sequence*               <ul style="list-style-type: none"> <li>Must fully utilize the ice surface</li> </ul> </li> <li>One choreographic sequence*               <ul style="list-style-type: none"> <li>Must be clearly visible</li> </ul> </li> </ul>

## **COMPULSORY MOVES / ELEMENTS:**

### **EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 6**

Format choice of the host: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"><li>• March followed by a two-foot glide and dip</li><li>• Forward two-foot swizzles, 2-3 in a row</li><li>• Forward snowplow stop</li><li>• Backward wiggles, 2-6 in a row</li></ul>
Basic 1	1:00 max.	<ul style="list-style-type: none"><li>• Forward two-foot glide and dip</li><li>• Forward two-foot swizzles, 6-8 in a row</li><li>• Beginning snowplow stop on two-feet or one-foot</li><li>• Backward wiggles, 6-8 in a row</li></ul>
Basic 2	1:00 max.	<ul style="list-style-type: none"><li>• Forward one-foot glide, either foot</li><li>• Scooter pushes, right and left foot, 2-3 each foot</li><li>• Moving snowplow stop</li><li>• Two-foot turn in place, forward to backward</li><li>• Backward two-foot swizzles, 6-8 in a row</li></ul>
Basic 3	1:00 max.	<ul style="list-style-type: none"><li>• Beginning forward stroking showing correct use of blade</li><li>• Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive</li><li>• Forward slalom</li><li>• Beginning backward one-foot glide, either foot</li><li>• Moving forward to backward two-foot turn on a circle</li></ul>
Basic 4	1:00 max.	<ul style="list-style-type: none"><li>• Backward one-foot glides, right and left</li><li>• Forward outside edge on a circle, clockwise or counter clockwise</li><li>• Forward crossovers, 4-6 consecutive, both directions</li><li>• Beginning two-foot spin, 2-4 revolutions</li><li>• Backward ½ swizzle pumps on a circle, one direction only</li></ul>
Basic 5	1:00 max.	<ul style="list-style-type: none"><li>• Backward outside edge on a circle, clockwise or counterclockwise</li><li>• Backward crossovers, 4-6 consecutive, both directions</li><li>• Advanced two-foot spin, 4-6 revolutions</li><li>• Forward outside three-turn, right and left</li><li>• Hockey stop</li></ul>
Basic 6	1:00 max.	<ul style="list-style-type: none"><li>• Forward inside three-turn, right and left</li><li>• Bunny Hop</li><li>• Forward spiral on a straight line, right or left</li><li>• Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry</li><li>• T-stop, right or left</li></ul>

## EVENT: Pre-Free Skate – Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max	<ul style="list-style-type: none"> <li>• Forward inside open Mohawk from a standstill position (R to L and L to R)</li> <li>• Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise</li> <li>• One-foot upright spin, optional entry and free-foot position (minimum three revolutions)</li> <li>• Mazurka</li> <li>• Waltz jump</li> </ul>
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power stroking, 4-6 consecutive strokes</li> <li>• Backward outside three-turns, right and left</li> <li>• Upright spin, entry from backward crossovers - minimum 4-6 revolutions</li> <li>• Toe loop</li> <li>• Half flip jump</li> </ul>
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating forward outside and inside spirals on a continuous axis (2 sets)</li> <li>• Backward inside three-turns, right and left</li> <li>• Beginning back spin, up to two revolutions</li> <li>• Half Lutz</li> <li>• Salchow jump</li> </ul>
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> <li>• Alternating Mohawk/crossover sequence, right to left and left to right</li> <li>• Waltz three-turns, clockwise and counterclockwise</li> <li>• Advanced back spin with free foot in crossed leg position, min 3 revs</li> <li>• Loop jump</li> <li>• Waltz jump/toe loop or Salchow/toe loop jump combination</li> </ul>
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power 3's, 2-3 consecutive sets, right or left</li> <li>• Sit spin - minimum three revolutions</li> <li>• Half loop jump</li> <li>• Flip jump</li> </ul>
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> <li>• Backward outside three-turn, Mohawk (backward power three-turn), both directions</li> <li>• Camel spin - minimum three revolutions</li> <li>• Waltz jump-loop jump combination</li> <li>• Lutz jump</li> </ul>
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> <li>• Forward power pulls, right and left</li> <li>• Split jump or stag jump</li> <li>• Camel, sit spin combination - minimum of four revolutions total</li> <li>• Waltz jump, ½ loop, Salchow jump sequence</li> <li>• Axel jump</li> </ul>

**EVENT: NO-TEST THROUGH SENIOR COMPULSORY MOVES**

General event parameters:

1. No Test – Juvenile: Elements skated on ½ ice
2. Intermediate – Senior: Elements skated on full-ice
- a. The skater must demonstrate the required elements (performed once only) and may use any additional elements from previous levels.
3. A 0.2 deduction will be taken for each element performed from a higher level.
4. Music is not allowed.
5. Skaters may compete at their test level or one level higher.

Level	Time	Skating rules/standards
No-Test	1:15 max.	<ol style="list-style-type: none"> <li>1. Loop jump</li> <li>2. Jump combination to include a toe loop (may not use a loop or Axel)</li> <li>3. Solo spin - sit or camel spin - minimum three revolutions</li> <li>4. Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.</li> </ol>
Pre-Preliminary	1:15 max.	<ol style="list-style-type: none"> <li>1. Toe Loop jump</li> <li>2. Jump combination: single/single (no Axel)</li> <li>3. Sit spin or camel spin - minimum three revolutions</li> <li>4. Spiral sequence with one forward spiral and one backward spiral (any edge)</li> </ol>
Preliminary	1:15 max.	<ol style="list-style-type: none"> <li>1. Single Lutz</li> <li>2. Jump combination: single/single (may include Axel)</li> <li>3. Back upright spin - minimum three revolutions</li> <li>4. Forward inside spiral</li> </ol>
Pre – Juvenile	1:15 max.	<ol style="list-style-type: none"> <li>1. Single jump (may include Axel)</li> <li>2. Jump combination: single/single (may include Axel)</li> <li>3. Layback spin or camel spin - minimum three revolutions</li> <li>4. Step sequence - circular</li> </ol>
Juvenile & Open Juv.	1:15 max.	<ol style="list-style-type: none"> <li>1. Single Axel</li> <li>2. Jump combination: single/single or double/single</li> <li>3. Layback spin or camel spin - minimum three revolutions</li> <li>4. Step sequence – circular</li> </ol>
Intermediate	1:30 max.	<ol style="list-style-type: none"> <li>1. Double Salchow or double toe loop</li> <li>2. Jump combination: single/single or double/single</li> <li>3. Flying spin, minimum five revolutions</li> <li>4. Step sequence – straight line</li> </ol>
Novice	1:30 max.	<ol style="list-style-type: none"> <li>1. Double loop</li> <li>2. Jump combination: double/single or double/double</li> <li>3. Flying spin - minimum five revolutions</li> <li>4. Step sequence – straight line</li> </ol>
Junior	1:30 max.	<ol style="list-style-type: none"> <li>1. Double flip</li> <li>2. Jump combination: double/double or triple/double</li> <li>3. Combination spin - minimum 10 revolutions</li> <li>4. Step sequence – straight line</li> </ol>
Senior	1:30 max.	<ol style="list-style-type: none"> <li>1. Double Lutz</li> <li>2. Jump combination: double/double or triple/double</li> <li>3. Combination spin - minimum 10 revolutions</li> <li>4. Step sequence – straight line</li> </ol>

## EVENT: Jumps Challenge

General event parameters:

1. Each jump may be attempted twice; the best attempt will be counted.
2. Pre-juvenile and lower will be skated ½ ice; Juvenile – senior will be skated on full ice
3. Jumps with an “\*” must be preceded with connecting steps (Intermediate – Senior)

Level	Time	Skating rules / standards
No-Test	1:15 max.	1. Single toe loop 2. Single loop 3. Jump combination – Any two ½ or single revolution jumps (no Axel)
Pre – Preliminary	1:15 max.	1. Single toe loop 2. Single flip 3. Jump combination - Any two ½ or single revolution jumps (no Axel)
Preliminary	1:15 max.	1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel)
Pre – Juvenile	1:15 max.	1. Single Axel 2. Single or double jump 3. Jump combination – single/single (no Axel)
Juvenile & Open Juv.	1:15 max.	1. Single Axel 2. Double Salchow 3. Jump combination – single/single or double/single (no Axel)
Intermediate	1:30 max.	1. Single Axel 2. Double loop* 3. Jump combination – double/single (no Axel)
Novice	1:30 max.	1. Double loop 2. Double flip* 3. Jump combination – double/double (may be double Axel)
Junior	1:30 max.	1. Choice of double or triple jump 2. Double or triple flip* 3. Jump combination – double/double (may be double Axel)
Senior	1:30 max.	1. Choice of double or triple jump 2. Double or triple Lutz* 3. Jump combination – double/double or triple/double (may be double Axel)

## EVENT: Spins Challenge No-Test through Senior

General event parameters:

1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
2. All events are skated on ½ ice.
3. Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
No-Test	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright two-foot spin (3)</li> <li>3. Sit spin (3)</li> </ol>
Pre – Preliminary	1:30 max.	<ol style="list-style-type: none"> <li>1. Upright one-foot spin (3)</li> <li>2. Upright back scratch spin (3)</li> <li>3. Sit spin (3)</li> </ol>
Preliminary	1:30 max.	<ol style="list-style-type: none"> <li>1. Forward scratch to back scratch spin (3)</li> <li>2. Combination spin with no change of foot (4)</li> <li>3. Sit spin (3)</li> </ol>
Pre – Juvenile	1:30 max.	<ol style="list-style-type: none"> <li>1. Camel spin (3)</li> <li>2. Combination spin – camel to sit spin; no change of foot (6)</li> <li>3. Forward to backward scratch spin (3 per foot)</li> </ol>
Juvenile & Open Juv.	1:30 max.	<ol style="list-style-type: none"> <li>1. Sit spin (4)</li> <li>2. Combination spin – with change of foot; optional change of position (4 per foot)</li> <li>3. Girls – layback spin (4); Boys – camel spin (4)</li> </ol>
Intermediate	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying camel spin (5)</li> <li>2. Sit spin to backward sit spin (4 per foot)</li> <li>3. Combination spin – change of foot &amp; change of position (4 per foot)</li> </ol>
Novice	1:30 max.	<ol style="list-style-type: none"> <li>1. Choice of camel, sit or layback spin (6)</li> <li>2. Camel spin to backward camel spin (4 per foot in position)</li> <li>3. Combination spin – change of foot &amp; two changes of position (2 per position &amp; 5 per foot)</li> </ol>
Junior	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying sit spin or flying reverse sit spin (6)</li> <li>2. Solo spin of choice (6) – may not fly</li> <li>3. Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>
Senior	1:30 max.	<ol style="list-style-type: none"> <li>1. Flying spin of choice (6)</li> <li>2. Solo spin of choice (6) – may not fly</li> <li>3. Combination spin – with change of foot &amp; utilizing all three positions (2 per position &amp; 5 per foot)</li> </ol>



## EVENT: Step Sequences

General event parameters:

1. Levels are based on the skaters' highest Moves in the Field test passed.
2. Music of skater's choice, including vocal music, not to exceed the maximum (less time is fine).
3. Skates perform two different step sequences of their choice; any shape or pattern is permitted; however, skaters must make it clear when their first step sequence ends, and their second begins.
4. Each of the step sequences must include the required steps and/or turns listed for each level.
5. Each step sequence may, and is encouraged to, include additional steps or turns.
6. Each step sequence must utilize the full ice surface.
7. Skaters are encouraged to focus on edge quality, clarity of turns, multi-directional and one-foot skating.

Level	Time	Required elements
Pre-Preliminary	1:00 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. Forward outside 3-turn</li> <li>2. Inside mohawk</li> <li>3. Demonstration of forward outside &amp; forward inside edges</li> </ol>
Preliminary	1:00 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. At least two consecutive forward outside power 3-turns</li> <li>2. Forward inside 3-turn</li> <li>3. At least one set of alternating 3-turns (outside or inside)</li> </ol>
Pre-Juvenile	1:00 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. Backward inside 3-turns on each foot</li> <li>2. Backward outside 3-turns on each foot</li> <li>3. At least 2 consecutive power pulls (backward or forward)</li> </ol>
Juvenile & Open Juv.	1:30 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. Forward outside double 3 (either foot)</li> <li>2. Forward inside double 3 (either foot)</li> <li>3. At least 2 consecutive cross strokes (backward or forward)</li> </ol>
Intermediate	1:30 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. Choice of backward double 3</li> <li>2. At least 2 different brackets with clear entry &amp; exit edges</li> <li>3. Forward inside 1 ½ twizzle</li> <li>4. Forward outside 1 ½ twizzle</li> </ol>
Novice	2:00 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. At least 2 different counters with clear entry &amp; exit edges</li> <li>2. Forward outside &amp; forward inside loop (either foot)</li> <li>3. Backward outside double twizzle</li> <li>4. Backward inside double twizzle</li> </ol>
Junior	2:00 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. At least 2 different rockers with clear entry &amp; exit edges</li> <li>2. At least 2 different choctaws</li> <li>3. Backward outside &amp; backward inside loop (either foot)</li> <li>4. A combination of at least 3 different turns done on one foot</li> </ol>
Senior	2:00 max.	Each of the two step sequences must include: <ol style="list-style-type: none"> <li>1. At least 1 of each of the following turns: 3-turn, bracket, rocker, counter, choctaw, loop, and twizzle.</li> <li>2. A combination of at least 3 different turns, to be selected from counter, rocker, bracket, twizzle and loop, done on one foot.</li> <li>3. An upper body movement. (<i>Any movements of the arms, head and torso that have an effect on the balance of the main body core.</i>)</li> </ol> <p><i>Note: If necessary, skaters may combine items 1 &amp; 2. For example, performing 3 different consecutive turns on one foot may also count towards the requirement of demonstrating all seven of the listed turns/steps.</i></p>

## SHOWCASE EVENTS

### Event Parameters:

- Events will not be segregated by gender.
- Levels may be divided by age if warranted by the number of entries.
- Levels may be combined at the discretion of the Chief Referee.
- Props and scenery must be placed and removed unaided by the competitor within one minute total on and off.
- A 0.2 deduction will be assessed by the referee against each judges' mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.
- 6.0 judging will be used.
- Vocal music is permitted.
- Show costumes are permitted, as long as they do not touch or drag on the ice.
- Deductions will be made for skaters including technical elements not permitted in the event description.
- Basic skills through Pre-Preliminary levels do not qualify for National Showcase

### Categories:

- **Dramatic Entertainment:** Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions. **Props and scenery are permitted.**
- **Light entertainment:** Programs should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions. **Props and scenery are permitted.**

Duets are as follows:

- **Duets:** are theatrical performances by any two competitors. **Props and scenery are permitted.**

Performances will be judged from an entertainment standpoint for theatrical and artistic qualities. Technical skating skills and difficulty will not be rewarded; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

Current guidelines and procedures for non-qualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

LEVEL*	ELEMENTS	QUALIFICATIONS	PROGRAM LENGTH
Basic 1–6	Elements only from Basic 1-6 curriculum	May not have passed any higher than Basic 6 level.	Time: 1:00 Max
Pre-Free Skate - Free skate 1–6	3 jump maximum, ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 Max

\*Each level is offered as a separate event, except when the Chief Referee chooses to combine levels to make an event. Levels are combined in this chart for announcement purposes only.

### No Test through Senior and Adult Pre-Bronze through Masters:

#### Event Parameters:

- Events will not be segregated by gender.
- Props and scenery are permitted.
- 6.0 judging will be used.
- Vocal music is permitted.
- Level will be determined by the highest free skate or dance (solo or partnered) test passed at the time of the entry deadline. Skaters may compete at the highest level they have passed, or skate up to one level higher. See chart below.
- Levels may be combined at the discretion of the Chief Referee.
- Current guidelines and procedures for non-qualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

**Categories:**

- **Dramatic Entertainment:** Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions. **Props and scenery are permitted.**
- **Light entertainment:** Programs should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions. **Props and scenery are permitted.**

Duets are as follows:

- **Duets:** are theatrical performances by any two competitors. **Props and scenery are permitted.**

Event	Must have passed (dance tests refer to solo or partnered standard track)	Must not have passed (dance tests refer to solo or partnered standard track)	Age	Time
No Test <b>Note: this level does not qualify for National Showcase</b>	No test required	Pre-Preliminary Free Skate	No age restriction	1:30 max
Pre-Preliminary <b>Note: this level does not qualify for National Showcase</b>	No test required	Preliminary Free Skate	No age restriction	1:30 max
Preliminary	Preliminary Free Skate	Pre-Juvenile Free Skate <b>OR</b> Juvenile Free Dance	No minimum age <b>(max age 20)</b>	1:40 max
Pre-Juvenile	Pre-Juvenile Free Skate	Juvenile Free Skate <b>OR</b> Juvenile Free Dance	No minimum age <b>(max age 20)</b>	1:40 max
Juvenile	Juvenile Free Skate <b>OR</b> Juvenile Free Dance	Intermediate Free Skate <b>OR</b> Intermediate Free Dance	13 and under	2:10 max
Open Juvenile/ Teen	Juvenile Free Skate <b>OR</b> Juvenile Free Dance	Intermediate Free Skate <b>OR</b> Intermediate Free Dance	14-17	2:10 max
Intermediate	Intermediate Free <b>OR</b> Intermediate Free Dance	Novice Free Skate <b>OR</b> Novice Free Dance	17 and under	2:10 max
Young Adult	Juvenile Free Skate <b>OR</b> Juvenile Free Dance	Novice Free Skate <b>OR</b> Novice Free Dance	18-20	2:10 max
Novice	Novice Free Skate <b>OR</b> Novice Free Dance	Junior Free Skate <b>OR</b> Junior Free Dance	No age restriction	2:10 max
Junior	Junior Free Skate <b>OR</b> Junior Free Dance	Senior Free Skate <b>OR</b> Senior Free Skate	No age restriction	2:40 max
Senior	Senior Free Skate <b>OR</b> Senior Free Dance		No age restriction	2:40 max

Event	Must meet requirements for*	Must not have passed	Age	Time
Adult Pre-Bronze	No test required	Adult Bronze FS, Pre-Bronze Dance or Preliminary tests	21 and older	1:40 max
Adult Bronze	Adult Bronze Free Skate or Pairs Events or have passed the complete Pre-Bronze Dance Test	Any Pre-Silver Dance Test	21 and older	1:40 max
Adult Silver	Adult Silver Free Skate or Pairs Events or have passed one Pre-Silver Dance Test	Any Pre-Gold Dance Test	21 and older	1:40 max
Adult Gold	Adult Gold Free Skate or any Masters Pairs event or have passed one Pre-Gold Dance Test	Complete Pre-Gold Dance Test	21 and older	1:40 max
Masters	At least the Masters Intermediate or any Masters Pairs Event or have passed the complete Pre-Gold Dance Test		21 and older	1:40 max

### Interpretative Events:

#### Event Parameters:

Interpretive is a performance choreographed by the competitor, unaccompanied and unassisted, to music supplied by the competition committee/LOC. Programs should incorporate various elements of expressive movement and skating moves, to enhance the skater's interpretation of the music, rather than technical elements.

- The music will be played during a 30-minute off-ice session in a room and twice during an on-ice warm-up prior to the performance.
  - The room will be attended only by the adult monitor assigned to play the music and the competing skaters in that group.
- **After the warm up, skaters will go back to a room, with no music being played.**
- Skaters will be brought to the ice when the previous skater finishes.
- All competitors in an event will interpret the same music.
- Props are permitted but must be brought into the room prior to listening to the music, and be taken to the ice only when the skater is called to perform. Props may not be pre-positioned on the performance surface.

Current guidelines and procedures for non-qualifying showcase competitions can be found at [www.usfigureskating.org](http://www.usfigureskating.org), under "Programs" on the National Showcase page.

Level	Program Duration	Test Requirements
Pre-Preliminary – Pre-Juvenile	1:00 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
Juvenile – Novice	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
Junior and Senior	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
Teen and Young Adult	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.
All Adult Levels	1:30 maximum	Skaters may compete at the highest level they have passed, or skate up to one level higher. The determination of level will be based upon test requirement at the entry deadline.

## **PAIRS EVENTS:**

Pairs events will be conducted in accordance with rules 5200-5250 and 5100-5109 of the U.S. Figure Skating Rulebook. Athletes and coaches are responsible for going to the U.S. Figure Skating Rulebook for rules, program length, etc.

- Competition shall be per the 2016-17 competition rules as set forth in the current U.S. Figure Skating Rulebook.
- Test requirements apply to both partners.
- Free skating and short programs are separate events.
- Short program lengths are maximums.

## **PAIRS SHORT PROGRAM**

- A. Intermediate short program – Rule 5230
- B. Novice short program – Rule 5220
- C. Junior short program – Rule 5210
- D. Senior short program – Rule 5200

## **SPECIAL SKATER FREE SKATE AND ARTISTIC EVENTS:**

Special Skater events are open to skaters of any age. Levels are based on the highest Special Olympics test passed. Special Skater events are open to any skater with a disability including mental and physical challenges. Please note any special limitations of the skater, such as hearing or vision impairment, as well as any other physical limitations that would require special consideration (such as special equipment like walkers), and include it with the entry form. All programs may be skated to instrumental or vocal music.

Please Note: In the event of only one entrant in a particular event, it shall be the Referee's discretion whether to eliminate the event or have it skated as an exhibition. If an exhibition is skated, a medal will be awarded. Also, warm-ups may be combined to maximize ice time. Any combined warm-ups will be noted on the skate order posting.

**Special Skater Level 1** – Duration 1:00. Program must include at least 3 of the 5 following skills: Forward swizzles, backward swizzles, one foot snowplow stop, two foot dip, beginning stroking (T position and push).

**Special Skater Level 2** – Duration 1:30. Program must include 7 of the following 10 skills: Forward stroking, forward swizzle, backward stroking, backward swizzle, one foot slide left and right, two foot spin, forward to backward turn, backward to forward turn, snowplow stop, T-stop.

**Special Skater Level 3** – Duration 2:00. Program must include at least 7 of the following 10 skills: Forward to backward turn, backward to forward turn, snowplow stop, T-stop, forward outside 3 turn, lunge, two foot spin, bunny hop, forward crossover, backward crossover.

**Special Skater Level 4** – Duration 2:00. Program must include at least 9 of the following skills: Forward outside 3 turn, forward inside Mohawk turn, lunge, shoot the duck, bunny hop, waltz jump, spiral, forward pivot, sit-spin, camel spin, 1 foot spin, T-stop.

**Special Skater Level 5** – Duration 2:30. A well-balanced program that includes jumps, spins, and footwork elements from the previous levels, and may include: single rotation jumps, single rotation jump combinations or sequences, and combination spins that change position and/or foot. No Axel permitted.

**Special Skater Artistic Events** – Duration: 1:30 minutes, +/- 10 seconds for all levels. Artistic events are designed to portray a character or theme through music and costume. Costumes must be in good taste. Only hand held props are permitted and may be placed on the ice. **NO ON ICE PROPS WILL BE ALLOWED.** Skaters will be judged using only the second mark of the 6.0 system. There will be five levels of Special Skater Artistic events, corresponding to the Special Skater Free Skate levels. There are no required elements.

## 2017 U.S. FIGURE SKATING SOLO DANCE SERIES EVENTS



The 2017 CACTUS CLASSIC is a participating competition within the 2016 Solo Dance Series.

The solo pattern dance event, combined event and shadow dance events are being offered as part of the 2017 U.S. Figure Skating Solo Dance Series and will be conducted in accordance with the 2017 Solo Dance Series Handbook found at <http://www.usfigureskating.org/Programs.asp?id=479>. Please refer to the 2017 Solo Dance Series handbook for the current Series rules, levels and event requirements that will be in effect for this competition.

### 2017 SOLO DANCE SERIES EVENTS BEING OFFERED:

**Solo Pattern Dance Event:** The solo pattern dance event is comprised of two dances at each level. This event is being offered at the Preliminary, Pre-Bronze, Bronze, Pre-Silver, Silver, Pre-Gold, Gold and International levels.

Level	Dances	
Preliminary	Canasta Tango	Rhythm Blues
Pre-Bronze	Cha Cha	Fiesta Tango
Bronze	Willow Waltz	Ten Fox
Pre-Silver	European Waltz	Foxtrot
Silver	Tango	Rocker Foxtrot
Pre-Gold	Killian	Blues
Gold	Viennese Waltz	Argentine Tango
International	Silver Samba	Tango Romantica

Refer to the 2017 Solo Dance Series Handbook found at <http://www.usfigureskating.org/Programs.asp?id=479> for the solo pattern dance event rules, test requirements and details.

**Solo Combined Event:** The solo combined dance event is comprised of both of the following:

1. A. **JUVENILE, INTERMEDIATE, NOVICE:** One solo pattern dance chosen by the referee out of two possible dances as selected by U.S. Figure Skating This dance will not be posted until the starting order is posted at the competition.  
Pattern Dance Selection for Juvenile: Willow Waltz and Ten Fox  
Pattern Dance Selection for Intermediate: Fourteenstep and European Waltz  
Pattern Dance Selection for Novice: American Waltz and Rocker Foxtrot
- B. **JUNIOR, SENIOR:** A short dance
2. One solo free dance

The pattern dances competed in the combined dance event are separate from those in the solo pattern dance event and the results will not count towards the solo pattern dance event or results. This event is offered at the juvenile, intermediate, novice, junior and senior levels. Refer to the 2017 Solo Dance Series Handbook found at <http://www.usfigureskating.org/Programs.asp?id=479> for the combined event rules and details.

**Shadow Dance:** The Shadow Dance event is offered for the preliminary through senior levels. Refer to the 2017 Solo Dance Series Handbook found at <http://www.usfigureskating.org/Programs.asp?id=479> for the shadow dance rules and event details.

Level	Dances
Preliminary	Rhythm Blues
Juvenile	Cha Cha
Intermediate	Fourteen Step
Novice	Rocker Foxtrot
Junior	Killian
Senior	Quickstep

**2017 Solo Dance Series Entry Form Information:**

At the time of registration, you will be asked to provide the following information if you are a registered participant in the 2017 U.S. Figure Skating Solo Dance Series.

<p><b>Are you a registered participant in the 2017 U.S. Figure Skating Solo Dance Series?</b></p> <p><input type="checkbox"/> Yes, my Solo Dance Series Registration # is _____</p> <p><input type="checkbox"/> No</p>
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**Non-Solo Dance Series Ice Dance Events:**

**Open Solo Pattern Dance:** Rules and dances will be the same as the Solo Dance Series Pattern Event, and dances will be skated in combined groups with the Solo Dance Series event, but skaters do not have to be Solo Dance Series registered skaters to compete.

**Open Shadow Dance Event:** Dances and level requirements will be the same as the Solo Dance Series event, and dances will be skated in combined groups with the Solo Dance Series event, but participants are not required to be registered Solo Dance Series skaters.

**Open Free Dance Event:** No Free Dance Test requirement for Juvenile or Adult Bronze Solo Free Dance events.

Level	Must have passed	Must NOT have passed (Standard partnered or solo pattern dance)
Juvenile	No Test Requirements	Complete Bronze Dance
Intermediate	Juvenile Free Dance	
Novice	Intermediate Free Dance	
Junior	Novice Free Dance	
Senior	Junior Free Dance	
	<b>Must have passed (Standard, Adult or Masters Partnered or Solo Pattern Dance)</b>	<b>Must NOT have passed (Standard, Adult or Masters Partnered or Solo Pattern Dance)</b>
Adult Bronze	No Test Requirements	Complete Pre-Silver Dance
Adult Pre-Silver	Pre-Bronze Dance	Complete Silver Dance
Adult Silver	Bronze Dance	Complete Pre-Gold Dance
Adult Pre-Gold	Silver Dance	Complete Gold Dance
Adult Gold	Pre-Gold Dance	